

# Chapter 8

Momentum, Impulse,  
And  
Collisions

# Momentum and Impulse

- During a collision of two objects there are forces exerted on the objects and the forces are experienced during a finite amount of time.
- If we wish to know something about the forces involved and the amount of time in which they act then we need to define two new quantities called the momentum and impulse.

# Momentum

- We first define a vector quantity called momentum.
- The momentum of an object is the product of its mass and its velocity.

# Newton's Second Law

- Isaac Newton originally wrote his second law in terms of momentum.

- We can derive the more familiar form of Newton's second law if we let the mass be a constant.

- We now see that our original version of Newton's second law was only valid for constant mass.
- If the mass changes then Newton's second law becomes:

# Impulse

- We can derive the impulse of a particle by using our definition of momentum according to Newton's second law.

- We integrate to obtain the impulse.
- The quantity on the left is called the impulse.
- It is equivalent to the change in the momentum.



# Impulse-Momentum theorem

# Example

- A golf club exerts an average force of 500 N on a 0.1-kg golf ball.
- The contact time with the ball is 0.01s.
- What is the magnitude of the average impulse delivered by the club?
- What is the change in the velocity of the golf ball?

# Solution

- The average impulse is the product of the average force and the time of impact.

## Solution cont.

- We can determine the change in velocity by dividing the impulse by the mass of the golf ball.

# The Total Momentum of a System

- Suppose we have a system of  $N$  particles.
- The total momentum of is then:

# Types of Collisions

- **Elastic:** An elastic collision is one in which two or more objects collide and bounce away from one another, while conserving kinetic energy.
- **Inelastic:** An inelastic collision is one in which two or more objects collide and completely stick together. Kinetic energy is not conserved in the process.
- **Partially inelastic:** A partially inelastic collision is one in which two or more objects collide and do not stick together; however, the kinetic energy of the system is not conserved.

# Elastic Collisions

- An elastic collision is one in which the kinetic energy of each colliding body can change but the total kinetic energy of the system must remain the same.
- Therefore, in addition to the conservation of momentum, we can apply the conservation of energy when solving problems.

## Example:

- Two billiard balls colliding on a frictionless surface.
- The kinetic energy of the system before and after collision is the same.
- Note in an isolated system we can always apply the conservation of momentum.



## Example cont.

- Suppose the first ball has a velocity of 5.0 m/s in the positive y-direction while the second ball is motionless.
- Assuming the masses of both balls are the same, determine the resultant velocity of the balls after collision.

# Solution

- Since the system conserves both kinetic energy and momentum, we can write the following:

- From the conservation of energy we get:
- The conservation of momentum yields:

- From the conservation of energy we see that the two balls must have velocities that are perpendicular to one another.
- Therefore, the x-components of the momentum of each ball after collision must be equal and opposite.

- The y-components of the momentum must sum to the initial momentum of the system.
- Furthermore, by the Pythagorean theorem, they must be equal
- Since the masses are equal we get that the y-components of the velocities are:

- Plugging in for the velocity we get:
- Solving for the y-component of one of the velocities yields:

- The y-component of the velocity is:

- Of course  $v_2$  is exactly the same.

- According to the conservation of kinetic energy we must have the following:



- Plugging in for the  $y$ -component we get:

- Therefore, the velocity after impact of the two balls is:

# Inelastic Collisions

- Two ice-skaters collide on the ice.
- The first skater has a mass of 50-kg while the second skater has a mass of 40-kg and is at rest before the collision.
- The coefficient of kinetic friction between the skates and the ice is 0.020.
- If the two skaters slide together along the surface for a distance of 6.50 m before stopping, determine the initial speed of the first skater.

# Solution

- Since there are external forces present, the total momentum of the system is not conserved.
- However, we can apply the conservation of momentum immediately after the collision before friction has had a chance to act on the system.

- Immediately after the collision we have:

- For the second part of the problem we examine the skaters from the time of the collision until they come to rest.
- The velocity of the skaters immediately after the collision from the first part of the problem now becomes the initial velocity of the skaters as they are slowed by friction.
- Their final velocity will be zero.
- We can use the equations of motion to write the acceleration in terms of the velocity and displacement.

- The acceleration is:
- If we apply Newton's second law we get:

- Our velocity is then:
- This is our final velocity from the first part of the problem involving the conservation of momentum.



- Plugging in to the conservation of momentum equation we get:

# Example

- Consider a partially inelastic collision between the skull of a soccer player (British football) and the ball.
- If the impact last for 0.20s and the change in velocity of the ball is 20 m/s, determine the force imparted to the player if the mass of the ball is 0.43-kg?

# Solution

# Center of Mass

- Consider a system composed of  $N$  particles of various masses.
- At a particular instant in time the coordinates of all the mass could be expressed by the following:

- If we differentiate the center of mass coordinate with respect to time we get the velocity of the center of mass of the system.

# The Big Pee

- If we denote the total mass of the system as  $M$  and the total momentum as  $\mathbf{P}$ , then we can write the following:

# Example

- Arnold and Monica are having a tug of war on a slippery surface to see who can get to a glass of Guinness that has been placed half way between them.
- Arnold's mass is 125-kg while Monica's mass is 50-kg.
- Initially, they are 20.0-m apart.
- When Arnold has moved 6.0-m towards the Guinness how close will Monica be to the Guinness?

# Solution

- If the surface they are standing on is virtually frictionless, then the net external force on the system will be zero.
- Therefore, the total momentum of the system will be constant.
- Since the two are initially at rest, the center of mass of the system must remain fixed.



- The center of mass of the system can be determined by the following:

- Since the center of mass of the system does not move we can write the following:

# Rocket Propulsion

- Consider a rocket exhausting fuel out the rear.
- According to Newton's third law, the rocket experiences a forward force.
- However, since the mass of the rocket is changing we cannot simply write Newton's second law as:

- To deal with this problem we need to use Newton's original formulation for the second law of motion.

- If the rocket is in space and there are no other forces acting on it then the total momentum of the system must be conserved.
- Hence,

- Therefore, Newton's second law becomes:
- Rearranging we get the following:

- The  $v_{ex}$  in the previous equation is the velocity of the exhaust from the rocket.
- Note: the time rate of change of the mass is negative because the rocket is losing mass.
- We can solve this first order ordinary differential equation by the separation of variables method.

- The velocity of the rocket as a function of the relative lost mass is then:
- We see that the larger the mass of fuel to mass of rocket ratio, the greater will be the velocity of the rocket.